

## Panasonic KX-NS 700 Import OGM Messages Telquest Tech Support

This was provided by one of our customers:

To create sound .wav files for NS700 announcements/OGM

1. Go to <http://www.readthewords.com/Try.aspx> or other text to speech website and create .wav file with desired wording. Save file to desktop
2. Go to <http://audio.online-convert.com> and convert your file to 16 bit 8000 HZ mono .wav file
3. Go to NS700 Maintenance > Utility > File > 5. Import Message from PC to PBX > select which message number/OGM you want from the top pull down menu.
4. Import you .wav file.
5. The message number imported to is the OGM number as well.

**This is from the Manual: 16 bit 8000 HZ mono .wav file**

### 7.2.5 Utility—File—Message File Transfer PC to PBX

Transfers Outgoing Message (OGM) files from the PC to the System Memory.

This option is only available at Installer level when programming in On-line mode.

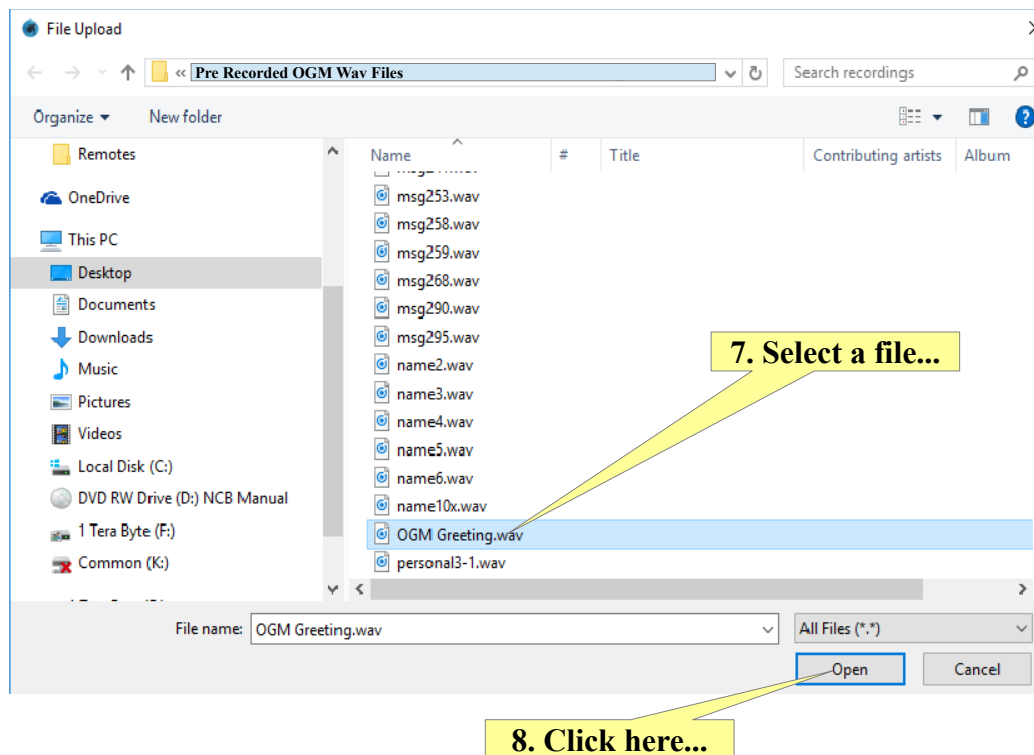
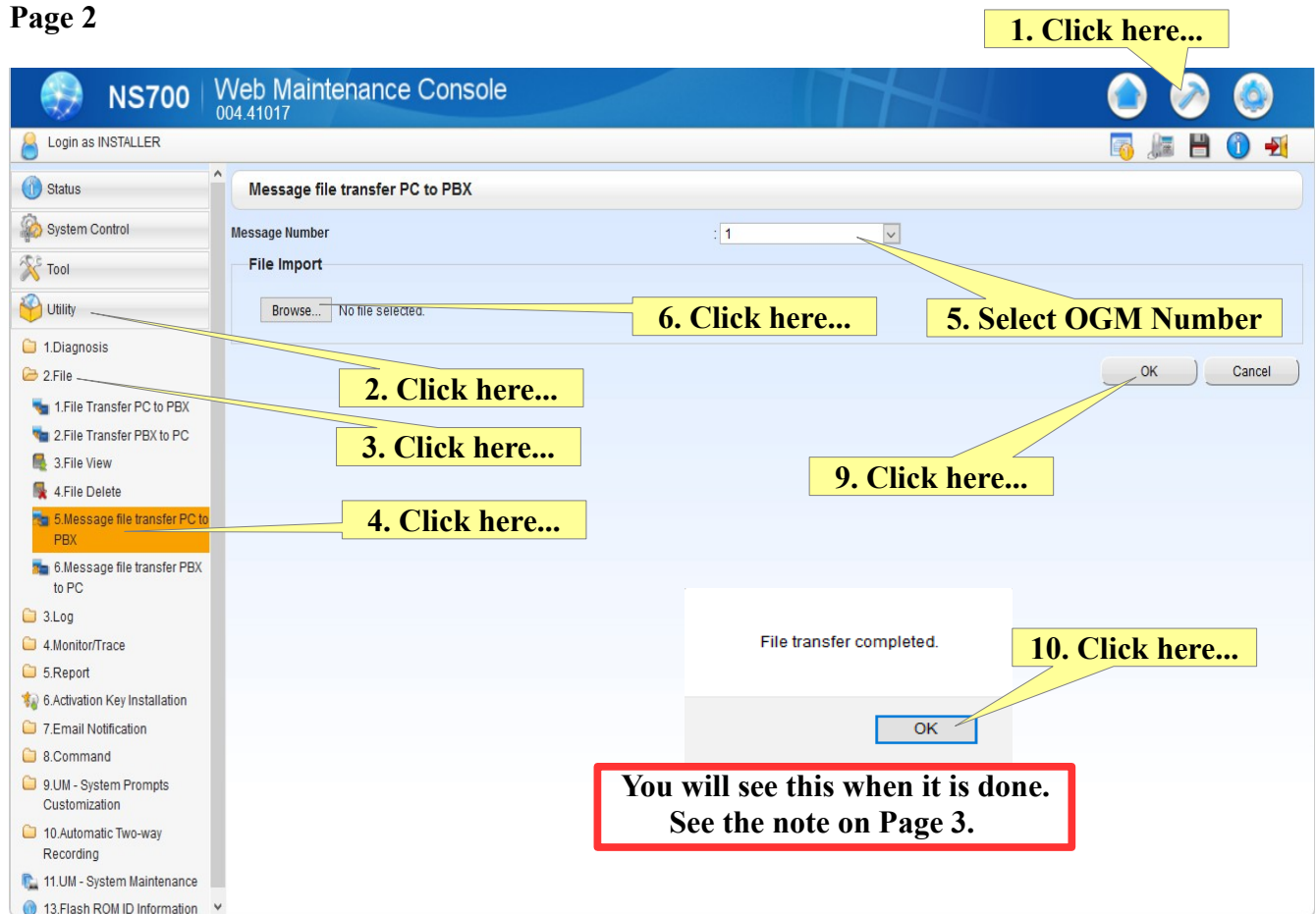
Uploaded files are automatically renamed as necessary. If the location specified already contains an OGM, it will be overwritten by the newly uploaded message.

#### To transfer OGMs to the System Memory

1. From the **Utility** menu, select **Message File Transfer PC to PBX**.
2. Select the destination to transfer the OGM files to from the drop-down list, and then click **Browse**.  
The Open dialog box will be displayed.
3. Select the message files to upload. The files must be in the WAV format.  
It is possible to select multiple files.

#### Note

- When selecting files to copy to the PBX, the file names (apart from the file extension) cannot be more than 33 characters in length.
  - When selecting G.711 codec WAV files to copy to the PBX, the total file size of all selected files combined cannot exceed 32 megabytes.
4. Click **OK**.
    - The files will be uploaded. Files that do not contain message data will be ignored.
    - An index number (01 to 64) will be appended automatically to the file names of message files transferred to the PBX.
    - When complete, the display will return to the main screen.



**You will see the “File Transfer Completed” pop up even if a bad .wav file is sent to the KSU.**

**You can test your OGM:**

**Go to any telephone**

**Press the Intercom Button**

**Dial \* 362 followed by the OGM Floating Number.**

**Examples:**

- **\* 362 501 will play OGM 1**
- **\* 362 502 will play OGM 2**
- **\* 362 503 will play OGM 3**
- **etc....**

**If you get a fast busy signal, your .wav file was not accepted.**

**Most likely it was not the correct format of 16 bit 8000 HZ mono .wav file or the file name was over 33 characters long.**